

Mission 4: 'Beware of little expenses. A small leak will sink a big ship.'

TASK MISSION:

To use teamwork and expertise to abandon ship safely.

BRIEF:

After demolishing the ice that lay in their path, explorers are ready for their next stage of the journey. However, the movement of icebergs has caused further ice to close in and crush the ship. Explorers have no choice but to ABANDON SHIP!

SUGGESTED OUTCOMES:

- Have the will to succeed.
- How to compete in tasks against others.
- Use self-discipline and control.
- How to make an honest choice.

RESOURCES:

COJO Box.

ACTION PLAN!

In a battle of will and resilience, explorers face their toughest challenge.
The hull has burst and Endurance is sinking fast!
The only chance of survival will be if the explorers split into smaller teams.
All people and supplies must be saved.
The activity area to have four zones - command centre, emergency team, back up team and technical team.

ACTIVE DUTY!

The command team come up with a plan of priorities (food and water, survival equipment, crew etc....) whilst the 3 remaining teams race to get to the command centre, collecting as many items as possible, in the order in which the command centre request, on route.
Any explorers remaining in the perilous icy waters, when the time limit is up, will remain in its murky depths for good – along with any equipment left behind.

BY THE END OF THE TOPIC:

- Able to articulate strengths and needs.
- Understand you can learn from making mistakes.
- Know you need to have facts before judgments are made.
- Able to take time to solve problems and find solutions.

RESPECT target character behaviours:

Self-discipline, honesty, determination self-reflection, positivity and decisiveness.

MISSION ACCOMPLISHED!

Team debrief. To include:
How many people survived the mission?
Have enough supplies been retrieved for you to endure the remainder of your Antarctic adventure?
Did you make any little mistakes which could have jeopardised the whole task?
Teams reflect on their performance.



CHALLENGE:

- Explorers work as one large team.
- Add further equipment to the task.
- Reduce the time limit.

SUPPORT:

- Reduce team size.
- Reduce the distance to be covered.

"Difficulties are just things to overcome, after all." Ernest Shackleton